rendering at least a second portion of the first frame of video at a second VGA in response to a second control signal.

22.   (Added 11/4/02) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source, wherein video source is at least one of the following: a video decoder and a television signal; and

displaying at least a first portion of the first frame of video at a second VGA in response to a second control signal.

Please amend claims 2-3, 8-11, 13-14 and 17-19 to read as follows:

2.   (Amended) The method of claim 21, wherein the first portion and the second portion are the same portion.

3.   (Twice Amended) The method of claim 21, wherein the step of rendering at least a first portion of the first frame of video at the first VGA includes storing the at least a first portion of the active video in a video memory associated with the first VGA.

8.   (Amended) The method of claim 21, wherein the first VGA is a primary VGA, and the second VGA is a secondary VGA.

9.   (Amended) The method of claim 21, wherein the first VGA is a secondary VGA, and the second VGA is a primary VGA.

10.   (Amended) The method of claim 21, wherein the first VGA and the second VGA are part of a video wall such that the first frame of active video is displayed across multiple displays simultaneously.

11.   (Amended) The method of claim 21 further comprising the steps of:

receiving at the second VGA a second frame of active video from a second video source; and

rendering at least a portion of the second frame of video at the first VGA.

13.   (Amended) The method of claim 21 further comprising the step of storing the window location in a preference file.

14.   (Twice Amended) A processing system for executing instructions, the processor system comprising instructions for:

monitoring the location of an active video window;

storing active video data at a first video memory; and

sending the active video data from the first video memory to a second video memory when the location of the active video window is associated with the second video memory.

17.   (Amended) The method of claim 22, wherein the video decoder is for decoding a compressed video signal.

18.   (Amended) The method of claim 22, wherein the method further comprises the video source sending the first frame of data over a bus local to the first VGA.

19.   (Amended) The method of claim 22, wherein the method further comprises storing the first frame of active video in a video memory associated with the first VGA.